

ONE BIT STUDIO

For immediate release

One Bit Studio releases A Long Road Home

Veszprém, Hungary - December 23, 2016 - A Long Road Home, the first game from Hungary based indie developer One Bit Studio has been released on several platforms. A strange fit for the RPG Maker engine at first glance, this point and click adventure game stays true its genre with a heavy emphasis on puzzle solving, inventory management and text descriptions.

Just as in the classic adventure games from the 90's and early 2000s, the player has to explore a wide range of locations to discover the secrets of the story, overcoming the obstacles presented in the game. These obstacles range from puzzles which require the player to find hidden items, or create the needed items to logic and dialogue based puzzles, which can only be solved by an observant hero.

“Many people think of the RPG Maker engine as a JRPG engine, only fit for games like the old Final Fantasies. There were only a few instances when developers tried to use it for old-school adventure games, so I thought it would be a good challenge to bend the engine a little, and make a genuine point and click adventure game with it” - says Gabor Domjan, the lead developer at One Bit Studio.

Synopsis

A Long Road Home is the story of a young man (named by the player), who travels to a fresh new home with his mother and sister. Little does he know that a secret cult has its eyes on them, and aims to use them to reach their nefarious goals. The cult is led by an alien being called Amuna, who is able to travel between the infinite numbers of planes (dimensions). She conquers one world after the other, and now she has a new target, the world of our hero. The protagonist gets separated from his loved ones at the beginning of the game, and from that point, the player has to lead this young man across catacombs, secret temples and frozen mountains to find the hero's sister and mother.

For more information, visit <http://www.onebitstudio.com/games/alongroadhome/>

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Fact Sheet:

Developer

One Bit Studio

Genre

Point and click adventure

Style

Low-fantasy

Available on

itch.io

indiegamestand.com

gamejolt.com

Steam

Links

<https://onebitstudio.itch.io/a-long-road-home> (with free demo)

<https://indiegamestand.com/store/3727/a-long-road-home/>

<http://gamejolt.com/games/a-long-road-home/220902>

<http://store.steampowered.com/app/576160/> (with free demo)

Platforms

Windows PC

Language

English

Engine

RPG Maker VX Ace

Contact

gabor.domjan@onebitstudio.com

Website:

<http://www.onebitstudio.com>